

Information Sheet

You must have between 1000 and 2000 people in your colony for it to grow and produce resources for the expansion of the planet.

The number of colonists you have will determine the areas and volumes of living space you need.

Summary:

One person needs :
10 m² of living space
8 m² of plant and vegetation
2,500 m³ of air
3 m³ of storage area

Domes :

Drake –	Small dome with radius of 50m Ideal for plant life and living quarters
Tyler –	Medium dome with radius of 75m Idea for hazardous research and archaeology
Hunt –	Large dome with radius 100m Required for sports & recreational facilities, Commander's quarters and Communications

Minimum Specifications:

Each dome must have a minimum of 3 connecting corridors to two other domes and to the central nexus (which is the space ship), but no corridors can cross.

You have an unlimited supply of corridor materials.

Domes Required

Minimum 2 living quarters and 2 hydroponics (vegetation/water) domes on either side of the colony with a connector between them.

One large dome for Sports & Recreation/Communications

Minimum 1 dome for Hazardous materials 100m away from any other dome

250 m² of Medical room per dome for emergencies, except for storage domes.

1 small storage dome and one launch pad (same size as a normal dome, for symmetry only)

The remainder of the domes can be used for research or habitat, this is entirely your choice.

Remember:

There is a limit to 40,000 of the 10m² solar shielding panels, try and use the maximum number of panels that you can.